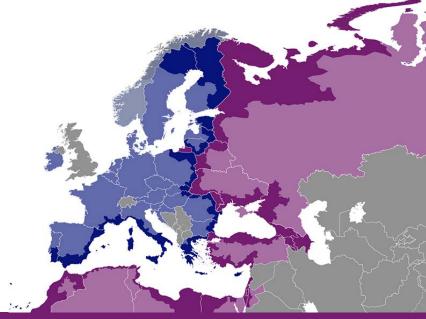


Dissemination of projects' results

Capacity building workshop for project partners of Karelia CBC programme

11 June 2020





Implemented by a consortium led by

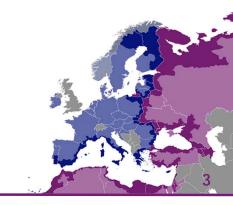






COOPERATION IN PICTURES: WHAT IS 'WRONG' WITH THIS? TESIM

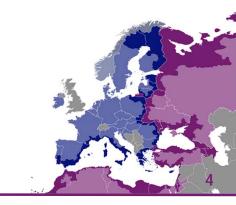




THIS IS BETTER, BUT....



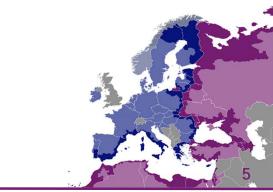




WHY IS THIS THE BEST OF THE THREE?





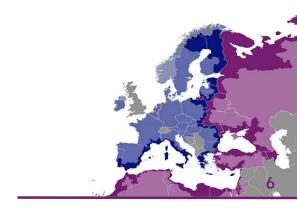


COOPERATION IN PICTURES



What is a picture for cooperation purposes?

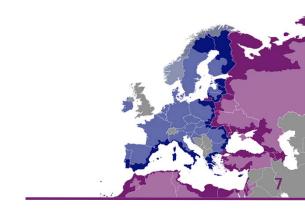
An image
to demonstrate
the changes
introduced
by your project
to improve
peoples' life



COOPERATION IN PICTURES: BASIC ELEMENTS



- 1. Movement
 - 2. Context
 - 3. Outputs
 - 4. Timing
 - 5. Emotions



COOPERATION IN PICTURES



1. MOVEMENT

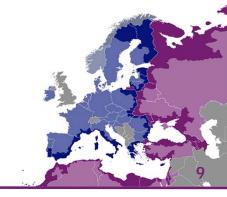
- No staged pictures: avoid static pictures with people sitting, or standing and watching
- You are in the field **showing actions**: your picture should be part of it.
- There has to be a **purpose** for your photo
- But make sure you understand WHAT people are doing

WHAT IS 'WRONG' WITH THIS ONE?





PROJECT: Collection of **organic waste** in tourist areas and valorisation in **farm composting** plans

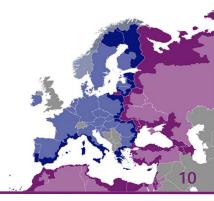


WHY IS THIS A BETTER ONE?





PROJECT: Collection of **organic waste** in tourist areas and valorisation in **farm composting** plans

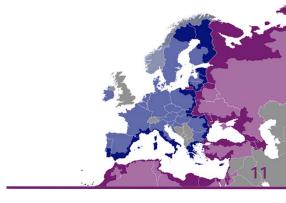


MOVEMENT and more: a perfect picture





Solar heated water in Kuganavolok **Project**: Green solution for Nature protected area

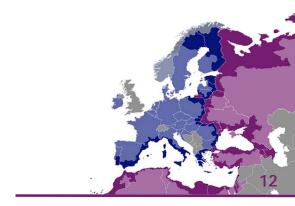


MOVEMENT: INTER ACTIVE HISTORY PROJECT



Master Petrov at work: very good, but what could be Improved?

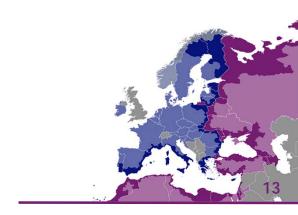




COOPERATION IN PICTURES: MOVEMENT



- Even at a seminar/workshop/conference: get a person doing something:
- writing
- talking with a microphone
- raising her/his hand
- Look for details/symbols to identify your "themes"

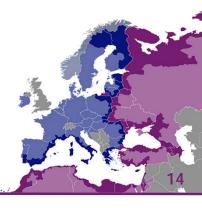


IT'S A WORKSHOP: WHICH ONE do you prefer?





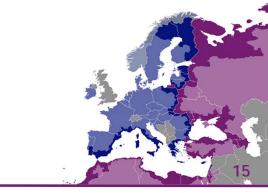




IT'S A WORKSHOP







IT'S A WORKSHOP: WHICH ONE do you prefer?







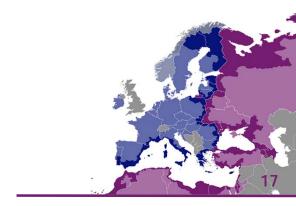
It's called www.canva.com et it's magic

COOPERATION IN PICTURES



2. THE CONTEXT

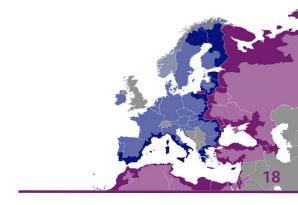
- Your picture must tell a story: embrace as many elements of the story as you can
- Your picture answers to the question: what are we doing to solve the problem this project is addressing?



THE CONTEXT: A person riding a bicycle



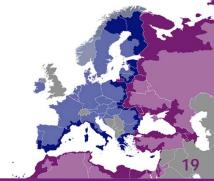




THE CONTEXT: A cross-border biking tour



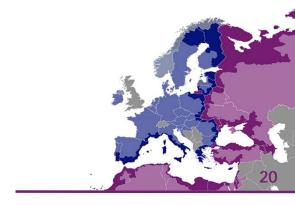




THE CONTEXT: A kid calling his father to fish?





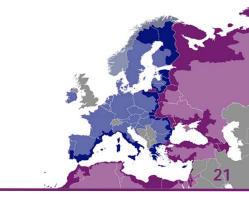


THE CONTEXT: Youth measuring water quality





WHAT are we doing to solve the problem of **river pollution**?



COOPERATION IN PICTURES



3. PROJECT OUTPUTS/RESULTS

 They are what you produce, what you achieve, what you protect, what you present. Your:

outputs

results

- You are telling a story: after you capture the context, you need to carve out **details**

OUTPUTS





Are you picking up garbage? Show it!



Are you working with eels? Show them

COOPERATION IN PICTURES



4. TIMING!

- You look for movement, so you look for action
- You need to wait for projects to be ripe, to produce outputs
- If you are building/renovating/reconstructing something, shoot at somebody **DOING THIS**: finished walls/buildings or infrastructures are NOT interesting
- If possible, the BEFORE-DURING- AFTER effect is nice: remember to plan for it

WE ARE WORKING ON IT!

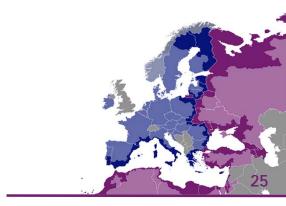


Promoting cross-boder gastronomic

tourism...

...but what is missing in this picture?





COOPERATION IN PICTURES



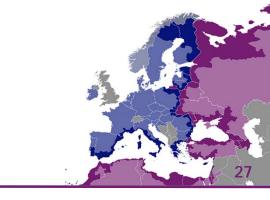
5. EMOTIONS

- The human dimension must have priority: always try to **portray people in your picture** (children: good, but remember GDPR)
- Take close-up, show faces, possibly of people in a natural attitude
- Show people NOT looking at your cameras: pretend you are invisible
- If people look at your camera, let their attitude talk (eye, smile, gesture..)

PROMOTING CROSS-BORDER GASTRONOMIC TOURIMS



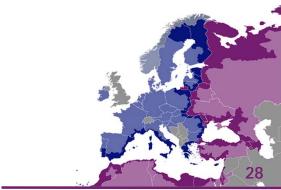




HOTELS GOING 'GREEN': OK!





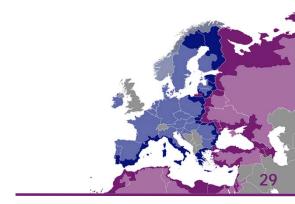


SOFTWARE FOR TROUT FARMERS IN THE ST. PETERSBURG



There is something very good here: but something is missing...



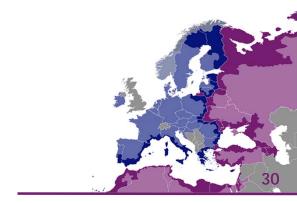


INTER-ACTIVE HISTORY



Beautiful: but **what is missing?**

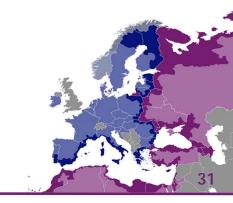




Watch out ... for unnecessary details TESIM



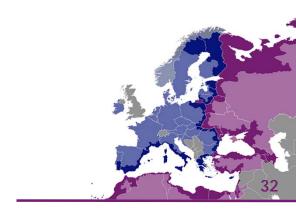




COOPERATION IN PICTURES: ESSENTIAL INFO



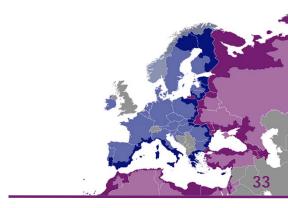
- Minimum resolution for printing: 2000x1500 pixels
- Name of project/programme/date
- Name of photographer
- Caption explaining:
 - WHAT
 - WHO
 - WHEN
 - WHERE
 - WHY



COOPERATION IN PICTURES: COPYRIGHTS



- **Reproduction**: make sure you have the written authorization of non-paid photographer (royalty free)
- Many platforms (like Google Images) provide you with image-rights search
- If you use Free Photo Stocks, make sure they are under <u>Creative</u>
 <u>Common Zero (CC0) license</u>
- DG REGIO Flicker account
- Pexels
- Unsplash
- Pixabay



COOPERATION IN PICTURES: PRIVACY



GDPR: EU General Data Protection Regulation as of May 25, 2018

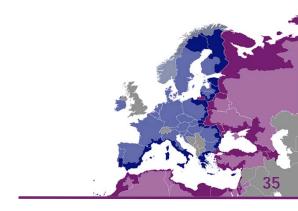
- An image of a person that you can identify is considered DATA
- You need to have people's explicit consent before you fill, store, share their data
- A disclaimer is not enough anymore: people need to understand that
 their picture could end up on a website and anywhere else. They need to
 authorise you to use the picture in printed/digital media with no
 limitations in scope, that images are not subject to copyright, and that
 consent for the use of the images has been expressed by those portrayed.
- Children: the parents' consent is unavoidable

TAKING PICTURES: the assignment



Imagine
you are sending a photographer
to take pictures of **your project**:

what would you tell him?



ENVIRONMENT: saving energy equipment to save employment



<u>Premises</u> of factory: external shot

Internal premises: people working; finished clothing (if possible with somebody wearing them, or ironing, or doing quality control: people holding clothes)

Details: sewing machines, press machines, cutting machines, semi-automatic pocket machines

New equipment: windows, new steam boiler always with people who are using it

All people interviewed: project manager, owner of factory, technical personnel explaining what has changed thanks to the project

ECONOMIC DEVELOPMENT: plants could boost new jobs W TESIM



Premises of factory: external shot

External premises: general view of cultivations, plants, greenhouses

Internal premises: people working, machineries with people around them

<u>Details</u>: fresh plants: close up; dried plants: close up; herbal extract products: bottles with etiquettes, materials used, shelves with products

All people interviewed: project manager, owner of factory, technical personnel explaining what has changed thanks to the introduction of the new energy-saving equipment

PEOPLE TO PEOPLE: Photo project for youth with disabilities



Premises of school: external shot

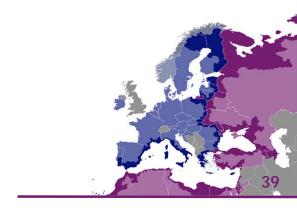
• <u>Internal premises</u>: group of young people in school corridor with cameras in their hands or hanging on the neck; kids taking pictures of each other

<u>Details</u>: cameras; girl/boy taking pictures: close up; photos hanging on walls while somebody is watching them;

<u>All people interviewed</u>: project manager, principal of school, young participants, photography teacher explaining how a photo course can change kids' life



VIDEOS

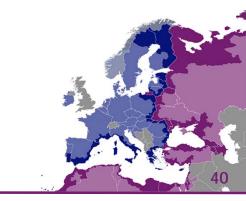


VIDEOS: Interreg DANUBE





https://www.youtube.com/watch?v=Woz0MzZlZ_U&feature=emb_logo

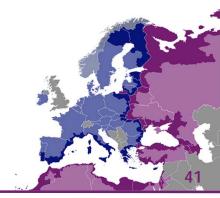


VIDEOS: ENI CBC Karelia "Business for youngsters"





https://www.youtube.com/watch?v=XxUAuesG458&feature=emb_logo



MAKING A PROJECT VIDEO SCRIPT: WHAT IS WRONG HERE?



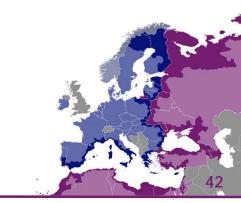
EU

INTERREG

PROJECT FICHE

Generic interview

Specific interview about **RESULTS**





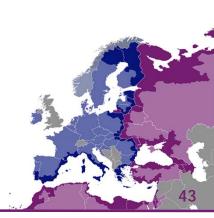
Specific interview about RESULTS

Generic interview

PROJECT FICHE

INTERREG

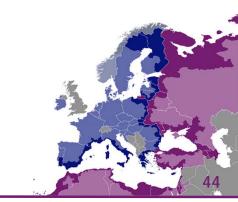
EU



MAKING A PROJECT'S VIDEO-SCRIPT



- 1. We have done this, and this (outputs/results)
- 2. So we have **changed** people's life
- 3. Because this community had a problem Sub-problem A Sub-problem B Sub-problem C
- 4. Which impacted on everyday life
- 5. So the project brought a solution
- 6. Thanks to this we could...
- 7. And by doing this we could...
- 8. Things are better now







A project funded by the European Union

Implemented by a consortium led by:



